

1. Google+
2. Twitter
3. Facebook
4. Pinterest
5. Instagram
6. LinkedIn
7. Ello
8. Snapchat
9. Vine
10. Reddit
11. YouTube
12. Vimeo
13. Foursquare
14. Periscope
15. Blab
16. Flickr
17. Tumblr
18. Blogger
19. Medium
20. Bloglovin



## Children online: Risks they might face

Presented by:  
**Fateh Singh (CEOP Ambassador)**



1. What is CEOP (Child Exploitation and Online Protection)
  - *We work in partnership to protect children and young people from sexual exploitation – in the online and offline world*
2. Current technologies
3. Risks posed to young people online
4. Support and reporting
5. Resources



## Size of the issue

- Around ~~1300~~ 50,000 reports are received by CEOP during the summer
- Approx. 70% directly relate to online grooming
- Over 15 million children have seen Thinkuknow

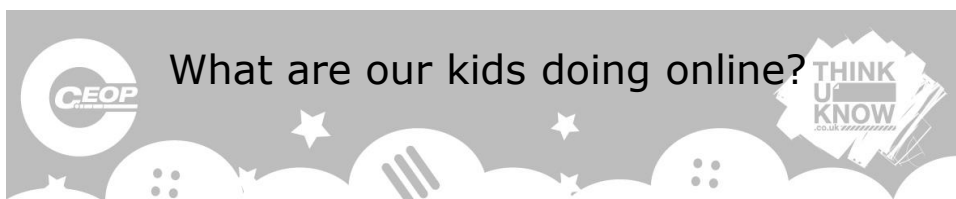


## What are our kids doing online?



Highlights from the Ofcom 2013 Report study:

- **Hours spent online**
  - 5-7's – 6.5 hours a week
  - 8-11's – 9.2 hours
  - 12 – 15's – 17 hours
- **Social networking**
  - 8-11's – 18%
  - 12-15's – 67%
- **Mobile phones**
  - Voicecalls- 8-11's average 10 calls per week. 12-15's average 21 calls per week
- **Texting**
  - 8-11's – 54 messages per week (ave.).
  - 12-15's – 255 messages per week (ave.)

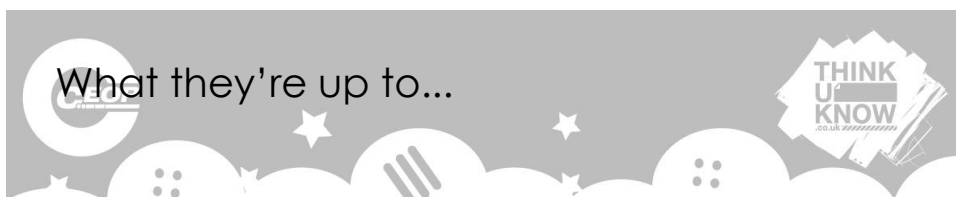


## What are our kids doing online?

### Highlights from the Ofcom 2013 Report:

- Smartphone ownership
  - 5-7's – 3%
  - 8-11's – 18%
  - 12-15's – 62%
  - Gaming devices
  - 5-7's – 78%
  - 8-11's – 91%
  - 12-15's – 89%
- 
- Home Internet use
  - 5-7's – 88%
  - 8-11's – 91%
  - 12-15's – 94%

(Ofcom 2013)



## What they're up to...

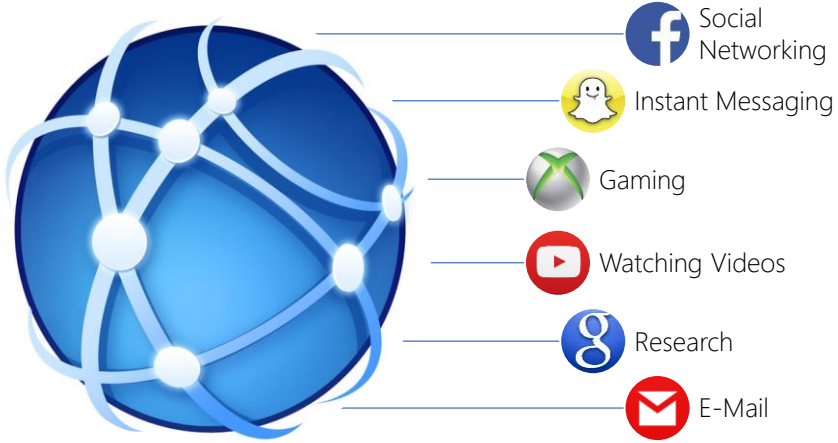
- 18% own a Smartphone
- 91% have home internet access
- 9.2 hours online in a typical week
- 22% have a profile on sites that require users to be 13 or over

(Ofcom 2013 Report)

- 22% speak to friends of friends or people they don't know
- 67% who use internet at home only visit sites they've been to before
- 12% agree 'when I'm on the internet, I forget about all of the rules'

(Ofcom Media Literacy 2011)

# What they can 'do' online?



# What we 'think' is happening online?



## The use of social networking – mind field





## The use of social networking


**49%**  
 Use social networking sites like Facebook, WhatsApp and Snapchat





**59%**  
 Of children use Google+ as their favourite site/app

 **Risks they might face...**

 Cyberbullying 

Grooming 

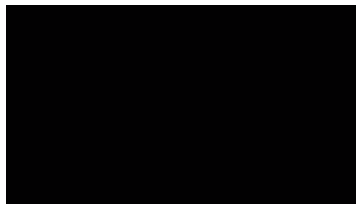
Inappropriate websites   




 Cyberbullying 

What is Cyberbullying?

How and where can you be Cyberbullied?



## Cyber bullying common terms

Cyber stalking

Catfishing

Fraping

Flaming

Roasting

Swatting

Outing

Doxing

Trolling

## Cyber bullying at our school

??  
Have felt bullied online at some point

??  
Have sent a bad message

??  
Have received a bad message





- Offer reassurance and support
- **Child who feel they are being bullied need to keep the evidence**
- Contact school if your child feels it is someone they know, chances are it is..
- Learn how to report concerns through the website/app that your child is using

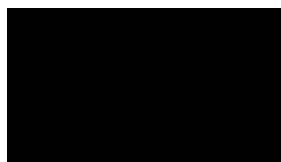


O<sub>2</sub> 😊 NSPCC Net Aware )))



What is online grooming?

What does an online friend mean to your child? Is it the same for you?



## Online world vs real world

??

Feel that their parents/carers don't know what they are doing online

??

Have met someone in real life that they met online ☹️

??

Make online friends

## Breck Bednar



### Breck Bednar murder: How Lewis Daynes manipulated his victim

By Jodie Smith  
BBC News

© 12 January 2015

Share



A 19-year-old man has been jailed for life for the murder of a 14-year-old boy he met online. Described by investigators as "quite unique in terms of how horrific it was", the case involved the manipulation of a schoolboy who was turned against his family and ultimately lured to his death.

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England Regions Leicester

**Kayleigh Haywood: How murdered schoolgirl was groomed online**

1 July 2016 | Leicester

Share

**Kayleigh Haywood murder: Judge warns young women about danger of social media**

31<sup>st</sup> October 2015  
Luke Harlow 'adds' Kayleigh Haywood on Facebook.

November 13<sup>th</sup>  
she meets Luke Harlow at his home.

November 15<sup>th</sup>  
Kayleigh is declared missing by her family

**Top tips**

- Talk to them about their 'online' friends and real friends – going back to **Stranger Danger!**
- Helping the children to understand how easy it is for things to get out of control online – **Breck foundation**

**LOSING CONTROL**

**Create boundaries and rules** for the amount of time child can spend online. It's never too early to start putting limits in place.

**The rules and conversations you have now will set the tone for your child's internet use as they get older.**

Always worth checking the videos, apps and games children use, and **the age ratings and descriptions for them.**



**Report suspected online grooming** – this could be sexual chat, a child being asked to do something that makes them feel uncomfortable or someone insisting on meeting up .

[www.ceop.police.uk](http://www.ceop.police.uk)



**24 hour confidential helpline** for children and young people .



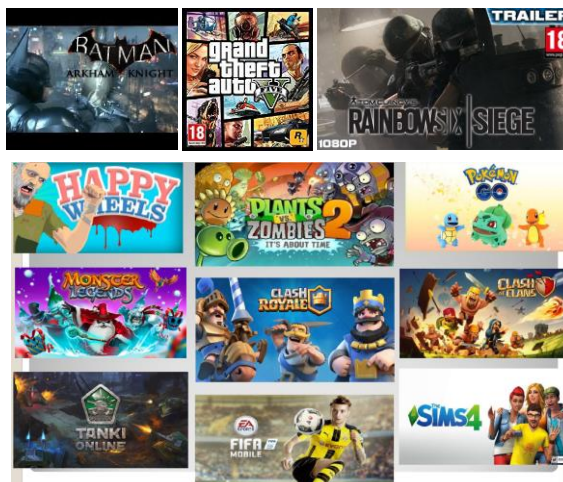
What does the 'inappropriate' mean to you?

Not age appropriate:

- Violence
- Racial Hate
- Pro eating disorders
- Gambling
- Pornographic material

## Not all fun a games

- Age related content
- Protecting children against this material
- PEGI certified



## Biggest game is of course



Fortnite is an online shooter that starts with 100 players and leaves one winner standing. Battle Royale sees 100 players parachute onto an island, and the last player alive wins. Each game lasts about 20 minutes



## NCA - National Crime Agency

The Telegraph HOME NEWS

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**Fortnite and other video games risk 'damaging' children's lives, Culture Secretary warns**



Save 32



National Crime Agency...has warned Fortnite is putting children at risk from online paedophiles due to the chat facility. Although the game itself seems pretty harmless, players can talk and type whatever they want to each other, and bad language is rampant.

**March 2018, a mother from Merseyside told how she intervened when her 12-year-old son was offered £50 to perform "sex acts" while playing the game by a man grooming him online.**



## Gaming addiction – now classified a disorder

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Technology

**Gaming addiction classified as disorder by WHO**

By Jane Waksfield  
Technology reporter







© 2 January 2018



According to an Oxford University study, boys are more likely to spend time gaming than girls

- Children hooked on addictive video games like Fortnite will be able to seek treatment on the NHS, after video gaming is classified as a medical disorder by the World Health Organisation (WHO). The move comes amid increasing evidence of young players suffering psychological distress and family breakdown as a result of their addiction.

## Inappropriate Apps – routine

					
Whisper - Many children are drawn to communicating with strangers, feeling that their secrets are safer with them than with their friends	ChatRoulette and Omegle– These apps allow you to video chat with strangers.	Poof – Hides other apps on your phone. You select which apps you would like to hide and their icons will no longer show up on your smartphone screen.	Huggle Huggle allows you to discover and connect with others who frequent the same places as you and start chatting...	SendSafe Email is a unique and innovative email service that gives you the power to protect your messages and attachments.	Text Me! - Get your own UK mobile number for Free. Send free SMS to any UK number!

## Current laws on content/sharing

- By creating, sending or possessing indecent pictures of a person under 18 is **breaking the law**

*(Protection of Children Act 1978 / Criminal Justice Act 1988)*

*\* However.. The police are not out to prosecute. A child needs to be 10 years of age in order to be prosecuted.*

## Access at home

? %

Access the internet in  
their bedrooms

? %

Spend more than 2  
hours a day online

? %

Access the internet  
alone

## What can we do

- Talking to each other – opening lines of communication
- Keeping up to date with technology is a must
- Setting up parental controls
- Being active with your child's computer/technology use
- Checking their activity
- Reviewing any online games
- If they social network check their accounts/share them





## Privacy/digital footprint

- The information we put online leaves 'footprints'
- Young people can easily identified or traced
- Once information is online it is hard to remove – it can be copied, cached etc and may be around forever
- Information about individuals is not just stored on their profiles – friends, family contacts....



## Support and reporting – DEMO



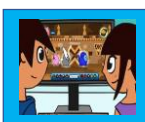
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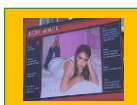
# Common resources

View age appropriate animations and films at -  
[www.thinkuknow.co.uk/](http://www.thinkuknow.co.uk/)



**Lee and Kim's Adventure: Animal Magic** Animation – Be nice to people, like you would in the playground

**Share Aware**  
 Help your child stay safe on social networks, apps and games.



**Jigsaw**  
 10 minute film about Safe Social Networking

# For more information...

## ONLINE SAFETY & SAFEGUARDING

[thinkuknow.co.uk](http://thinkuknow.co.uk)

[lgfl.net/online-safety](http://lgfl.net/online-safety)

[nspcc.org.uk/preventing-abuse/](http://nspcc.org.uk/preventing-abuse/)